

REFERENCE BOOKS FOR COMPUTER SCIENCE -

Discrete Mathematics – Seymour Lipschutz / Discrete Mathematical Structure – Bernard Kolman, Robert C. Busby / Introduction to Automata Theory, Languages and Computation – John E. Hopcroft and Ullman / Algorithms and Theory of Computation Hand Book – Horwitz Sahaney / An Introduction to Formal Languages and Automata – Peter Linz / Graph Theory with Applications to Engineering and Computer Science - Narsingh Deo / Digital Logic and Computer Design – M. Morris Mano / The C Programming Language – Dennis M. Ritchie / Fundamentals of Database Systems - Ramez Elmasri, Navathe / Data structure using C – Tenenbaum, Langsam and Augenstein / Computer Networks - Andrew S. Tanenbaum / Data and Computer Communications -William Stallings / Microprocessor Architecture, Programming and Applications with the 8085 – Ramesh S. Gaonkar / Compilers: Principles, Techniques and Tools – Aho, Lam, Sethi and Ullman / Operating System Concepts – Galvin and Silberschatz / Operating Systems Internals and Design Principles -William Stallings / Unix- Concepts and Applications -M. J. Back, S. Das / Software Engineering A Practitioner’s Approach – Roger S. Pressman / Introduction to Computer Graphics – Hearn and Baker, Rogers / Introduction to Algorithms –Cormen, Leiserson, Rivest and Stein / Database System Concepts– Henry Korth / An Introduction to Database System - Bipin C. Desai / Microprocessor Architecture, Programming and Applications with the 8085 - Ramesh S. Gaonkar / Compilers: Principles, Techniques and Tools – Aho, Lam, Sethi and Ullman / Software Engineering A Practitioner’s Approach – Roger S. Pressman / Introduction to Computer Graphics - Hearn and Baker, Rogers / Artificial Intelligence - Elaine Rich and Kevin Knight / Introduction to Parallel Computing – M. J. Quinn